

MARTINA GATTI

VIDEO EDITING - POST-PRODUCTION - GAME DESIGN

WORK EXPERIENCE

- 2022** Continues training while being an Assistant in Prometeo-Lab S.r.l.
- 2021** Start of the collaboration with Loading S.r.l. as Motion Graphic Artist
- 2020** Development of the point-and-click videogame "These Nights Alone" released on the global platform Steam.
- 2019** Start of the collaboration with Mizar S.r.l. of Paco Lanciano
Published Projects:
2020 "Scatola Archeologica" in Domus Aventino - with Piero Angela
2020 ABC Atelier for Mercati di Traiano
2019 Documentary for the Archeological Museum of Castel Porziano
- 2018** Biographic Documentary "Guido La Regina – I Colori del Sud"
Screened at the dedicated exhibition of the painter hosted by "Museo del '900" of Naples.
- 2016** Assistant of Domenico Zungri during the workshop "Immersive Reality"
Followed by a talk with the Minister of Education and Employment of Malta.

EDUCATION

- 2022** Unreal Engine Virtual Production
Making of Virtual Production with Unreal Engine - by Emanuele Salvucci
– provided by the Unreal Authorized Training Center Prometeo-Lab
- 2019** After Effect Full Immersion
Adobe After Effect Workshop – by Angelo Ferretti and Alessandro Reali – provided by Doc Creativity
- 2016** Immersive Design and Storytelling
Narrative design using new technologies of Virtual and Augmented Reality - by Domenico Zungri - Sponsored by Google
- 2016** Bachelor's Degree in Cinematography - RUFA



CONTACTS

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SOFTWARE

SONY VEGAS
ADOBE PREMIERE
DAVINCI RESOLVE
ADOBE AFTER EFFECT
UNREAL ENGINE
MARVELOUS DESIGNER